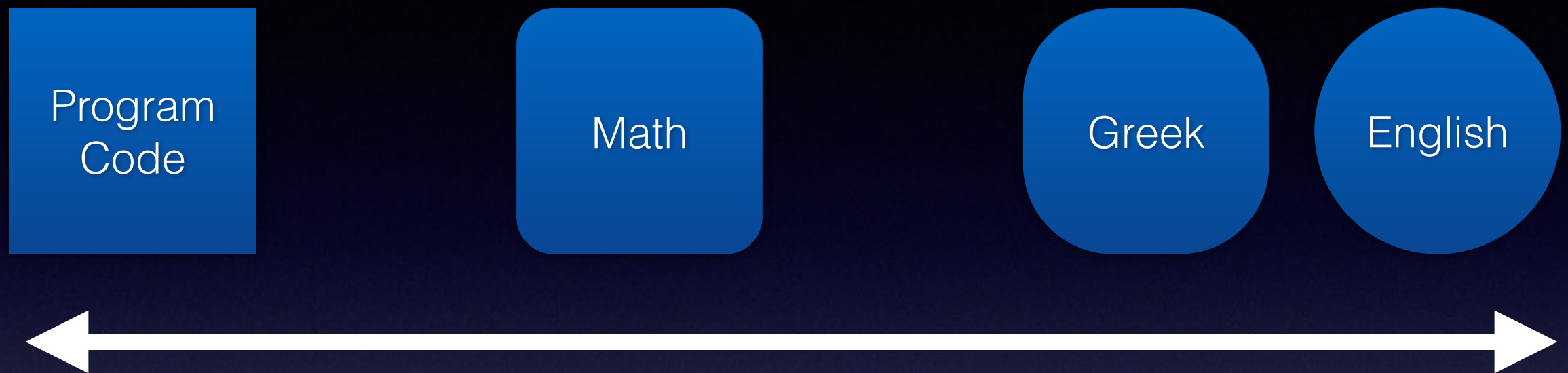


340

algs

JOBS

- Many job interview questions revolve around:
 - Basic OOP programming
 - Basic Algorithm concepts
 - Many from THIS COURSE
 - Scenarios (how would you do X ?)
 - and stupid pointless BS questions



Code to English
Spectrum

Fibonacci

- A Number sequence people like to refer to
 - if($n = 0$) return 0
 - else if($n = 1$) return 1
 - else return fib($n-1$) + fib($n-2$)

$$F_n = \begin{cases} F_{n-1} + F_{n-2} & \text{if } n > 1 \\ 1 & \text{if } n = 1 \\ 0 & \text{if } n = 0 . \end{cases}$$

Math Translation

- for loop
 - sum = 0;
 - for(i = 1; i < ∞; ++i){
 - sum = sum + 1 / i;
 - }
- return ∞

$$\sum_{i=1}^{\infty} \frac{1}{i} = \infty.$$

number n

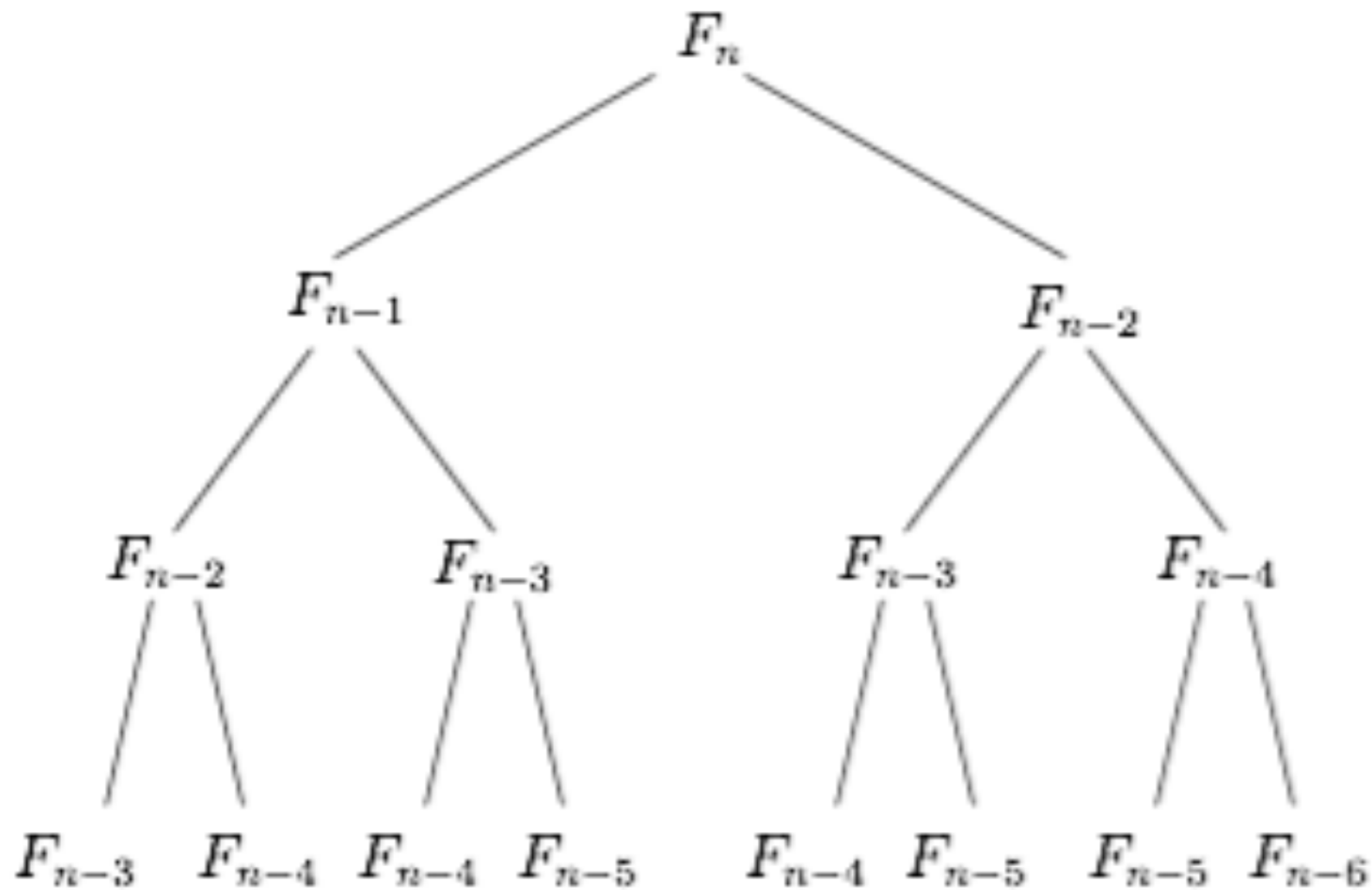
- n is a common variable which means **n**umber
- **n**umber of items
- A linear algorithm takes **n** operations to complete

Fibonacci

- What if you ask for ∞ or better — “n”
 - HOW MUCH WORK WOULD IT TAKE FOR n?
- in code; you can't. in pseudo code you can
- in math... that is what math does

Speed of Fibonacci

- $n=0$ or $n = 1$
 - near instant! done!
- $n > 1$
 - count “steps” $n=0$ is one step $n=2$ is one step
 - $n=2$ is 3 steps (adding two previous instants)
 - $n>2$ is $3 + \text{Steps for}(n-1) + \text{Steps for } (n-2)$



exponential growth

don't worry a whole lot until n becomes gets to 50...
100... then you'll never calculate it

Big O notation

- A must know concept!
- Job interview question
- The big picture in measuring SPEED of algorithms
- Simple algebra-level math description
- WORST CASE time

SPEED

- My iPod is faster than your PC!
- HOW YOU DO THINGS MATTERS
- Bogosort vs Quicksort
 - The stupid sort (Bogosort) can take $(e-1)n!$
 - $n!$ is factorial— a HUGE function

Count to 10

- `for( i = 1; i<= n; ++i ){ // n = 10`
- `print line ( i );`
- `}`
- Big-O (n) = so it's linear; graphs as a line
- aka: Order of n

Count

- `print line ( "1 2 3 4 5 6 7 8 9 10" );`
- Big-O (1) = constant speed. 1 operation.
- aka: Order of 1
- Think - string length! Store the length instead of counting it.

Count to 10

- `for( i = 1; i<= n; ++i ){ // n = 10`
- `for( x = 1; x<= n; ++x ){ // n = 10`
- `print line ( i );`
- `}`
- `} // yes this prints 10 of each number it counts`
- Big-O (n^2) = exponential
- aka: Order of n squared

Best case Ω

- omega Ω
- For Fibonacci, best case is $n=1$ or $n=0$
 - $\Omega(1)$ or “omega one”
- Ω is not used a lot because we mostly care about typical or worst case.

Both cases Θ

- Θ Theta (yes more greek)
- not used much but means the Best and Worst are the same.
- Saves some writing adds more messy symbols...

Modulo

- REALLY USEFUL
- % in many languages
- Division remainder
- $130 \text{ minutes} / 60 = (\text{floor or int}) 2 \text{ hours}$
- $130 \text{ minutes} \% 60 = \text{remainder of } 10 \text{ minutes}$

Primes

- Prime numbers are usually useful numbers
- Encryption uses them
- factors: 1, itself
- testing algs..



$$510 = 17 \times 30$$



$$390 = 13 \times 30$$



$$330 = 11 \times 30$$



Hashing

- Generate a representative number for something
- used extensively on strings in scripting
- Similar to an ID ... techID #, social security # , ip address, barcode
- Many schemes to generate them — not much use if hash #s are duplicated.

Hash techniques

- Security - encryption - MD5 etc
- Speed - simple checksum or character total
- Goal: as few collisions as possible when searching the storage.
- IP addresses: NAT and subnets... 1 hash for a group of people - not as good as individual IPs

Hash Tables

- Best case - $\Omega(1)$
- Worst case - $O(n)$
- Indexed storage (array) use hash to jump to that spot in the storage.
- Check the spot if wrong data, jump to a predetermined RELATIVE position (like the next spot open spot)
- Worst case, storage is FULL and hashes come out the same

Binary Search

- Divide and conquer

- 0 1 2 3 4 5 6 7 8 9 10